

3-1. GENERAL

This section contains information needed to understand the operation of the MITS Altair 8800b computer (8800b). It contains a basic description of the logic symbols used in the 8800b schematics and detailed theory of the 8800b Central Processing Unit, Interface and Front Panel circuits.

3-2. LOGIC CIRCUITS

The logic circuits used in the 8800b drawings are presented as a tabular listing in Table 3-1. The table is constructed to present the functional name, symbolic representation, and a brief description of each logic circuit. Where applicable, a truth table is provided to aid in understanding circuit operation. Although Table 3-1 does not include every logic circuit used in the drawings, all unmentioned circuits (and their symbolic representations) are variations of the circuits presented with their functional descriptions basically the same. The active state of the inputs and outputs of the logic circuits is graphically displayed by small circles. A small circle, at an input to a logic circuit, indicates that the input is an active LOW; that is, a LOW signal will enable the input. A small circle, at the output of a logic circuit, indicates that the output is an active LOW; that is, the output is low in the actuated state. Conversely, the absence of a small circle indicates that the input or output is active HIGH.

Table 3-1. Symbol Definitions


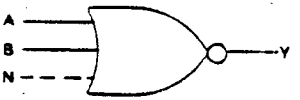
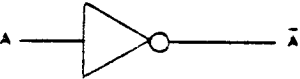
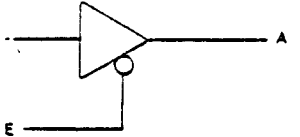
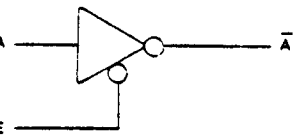
NAME	LOGIC SYMBOL	DESCRIPTION
NAND gate	 $Y = \overline{AB \dots N}$	<p>The NAND gate performs one of the fundamental logic functions.</p> <p>All of the inputs have to be enabled (HIGH) to produce the desired (LOW) output. The output is HIGH if any of the inputs are LOW.</p>
NOR gate	 $Y = \overline{A + B \dots +N}$	<p>The NOR gate performs one of the fundamental logic functions.</p> <p>Any of the inputs need to be enabled (HIGH) to produce the desired (LOW) output. The output is HIGH if all of the inputs are LOW.</p>
Inverter		<p>The inverter is a device whose output is the opposite state of the input.</p>
Non-Inverting Bus Driver		<p>The non-inverting bus driver is a device whose output is the same state as the input. Data is enabled through the device by applying a (LOW) signal to the E input.</p>
Inverting Bus Driver		<p>The inverting bus driver is a device whose output is the opposite state of the input. Data is enabled through the driver by applying a (LOW) signal to the E input.</p>

Table 3-1. Symbol Definitions - Continued

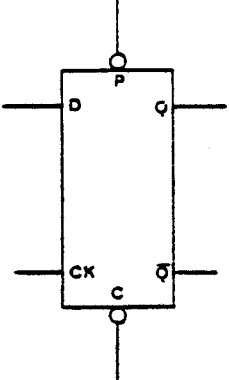
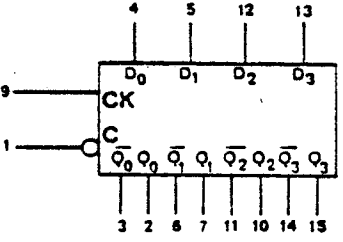
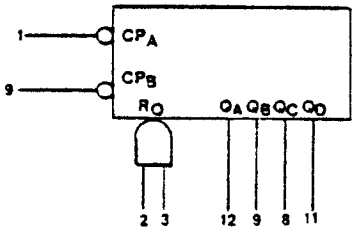
NAME	LOGIC SYMBOL	DESCRIPTION												
<p>Edge triggered D type flip-flop</p>	 <p style="text-align: center;">Truth Table</p> <table border="1" data-bbox="511 850 738 1050"> <thead> <tr> <th>T_n</th> <th colspan="2">T_{n+1}</th> </tr> <tr> <th>D</th> <th>Q</th> <th>\bar{Q}</th> </tr> </thead> <tbody> <tr> <td>L</td> <td>L</td> <td>H</td> </tr> <tr> <td>H</td> <td>H</td> <td>L</td> </tr> </tbody> </table>	T_n	T_{n+1}		D	Q	\bar{Q}	L	L	H	H	H	L	<p>Applying a LOW signal to the preset input (P) sets the flip-flop with output Q HIGH and output \bar{Q} LOW. Applying a LOW signal to the clear input (C) resets the flip-flop with Q LOW and \bar{Q} HIGH. This method of setting and resetting the flip-flop is independent of the clock (asynchronous). If a signal is applied to the D input, the flip-flop Q output is directly affected on the positive edge of the clock (truth table).</p>
T_n	T_{n+1}													
D	Q	\bar{Q}												
L	L	H												
H	H	L												
<p>QUAD D flip-flop</p>		<p>The information on the D inputs is stored during the positive edge of the clock (CK). The clear (C) input, when LOW, resets all flip-flops independent of the clock or D inputs.</p>												
<p>4-Bit Binary Ripple Counter</p>		<p>The 4-bit binary ripple counter operation requires that the QA output be externally connected to input CP_B. The input count pulses (negative edge) are applied to input CP_A enabling a divide by 2, 4, 8, and 16 at the QA, QB, QC, and QD outputs. The reset (RO) input resets the counter regardless of the clock input (CP_A) when both inputs are HIGH.</p>												

Table 3-1. Symbol Definitions - Continued

NAME	LOGIC SYMBOL	DESCRIPTION
12-Bit Binary Counter		<p>The 12-bit counter is triggered on the negative edge of the clock input (CP). A HIGH on the master reset input (MR) clears all counter stages and forces all outputs (Q0-Q11) LOW which is independent of the clock input.</p>
Bi-Directional Device		<p>Output data from a device is present on the DI_0-DI_3 lines and is enabled when \overline{DIEN} and \overline{CS} are LOW. Lines DB_0-DB_3 transfer the data to the receiving unit. Input data to the device is present on the DB_0-DB_3 lines and is enabled when \overline{DIEN} is HIGH and \overline{CS} is LOW. Input data is transferred to the device on the DO_0-DO_3 lines.</p>
Clock Generator		<p>The XTAL 1 and 2 inputs allow for an external crystal connection which produces a $\phi 1$ and $\phi 2$ master clock for the 8800b. The SYNC input from the 8080 (CPU) and internal timing generate a LOW status strobe (\overline{STSTB}) signal. The reset in (\overline{RESIN}) input generates a RESET output to condition the 8080 (CPU). A HIGH ready in (RDYIN) input generates a READY output to enable the CPU.</p>

Table 3-1. Symbol Definitions - Continued

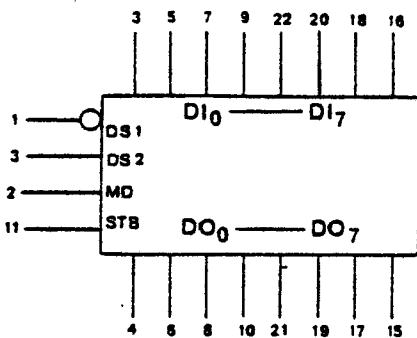
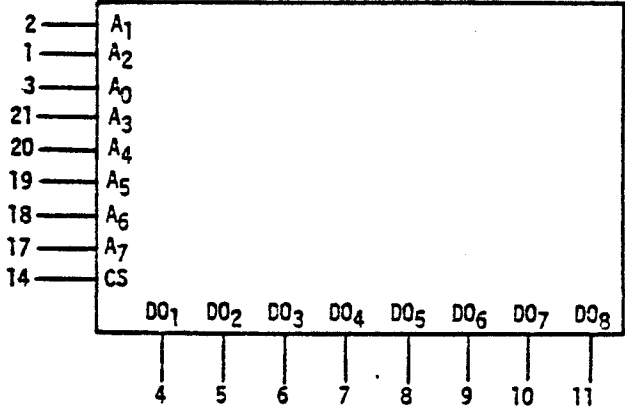
NAME	LOGIC SYMBOL	DESCRIPTION
Data Latch		<p>The data latch is used to store or transfer data on the DO_0-DO_7 outputs by affecting the data latch control inputs. There are several different ways used to store data or transfer it to the data latch.</p> <p>When data is presented to the DI_0-DI_7 inputs and the device selection 2 (DS2), mode MD, and strobe (STB) are HIGH, a LOW device selection 1 ($\overline{DS1}$) allows the input data to be present on the DO_0-DO_7 outputs.</p> <p>When data is presented to the DI_0-DI_7 inputs and MD and STB are HIGH, a HIGH DS2 and LOW $\overline{DS1}$ allow the input data to be present on the DO_0-DO_7 outputs.</p> <p>When data is presented to the DI_0-DI_7 inputs and $\overline{DS1}$ and MD are LOW, a HIGH DS2 and STB allow the input data to be present on the DO_0-DO_7 outputs.</p> <p>When data is presented to the DI_0-DI_7 inputs, and MD and DS2 are HIGH with $\overline{DS1}$ LOW, the input data is directly transferred to the DO_0-DO_7 outputs as long as these states are present.</p>

Table 3-1. Symbol Definitions - Continued

NAME	LOGIC SYMBOL	DESCRIPTION
PROM (programmable read only memory)	 <p>The diagram shows a rectangular logic symbol for PROM. On the left side, there are eight address lines labeled A₀ through A₇, with pin numbers 3, 21, 20, 19, 18, 17, and 14 next to them. A chip select line labeled CS is at the bottom left with pin number 14. On the bottom side, there are eight data lines labeled D₀ through D₇, with pin numbers 4, 5, 6, 7, 8, 9, 10, and 11 next to them.</p>	<p>When the chip select input (CS) is LOW, the binary address at input A₀ through A₇ is decoded to select one of 256 address locations. The data is present on the D₀ through D₈ outputs.</p>

3-3. INTEL 8080 MICROCOMPUTER SYSTEMS USER'S INFORMATION

Pages 3-9 through 3-38 are excerpts from the Intel 8080 Micro-computer Systems User's Manual, reprinted by permission of Intel Corporation, Copyright, 1975. Included is information on the 8080A Microprocessor, the 8212 Input/Output Port, the 8216 Bi-Directional Bus Driver, and the 8224 Clock Generator and Driver. It is recommended that a good understanding of these integrated circuit operations be developed before continuing this section.



Silicon Gate MOS 8080A

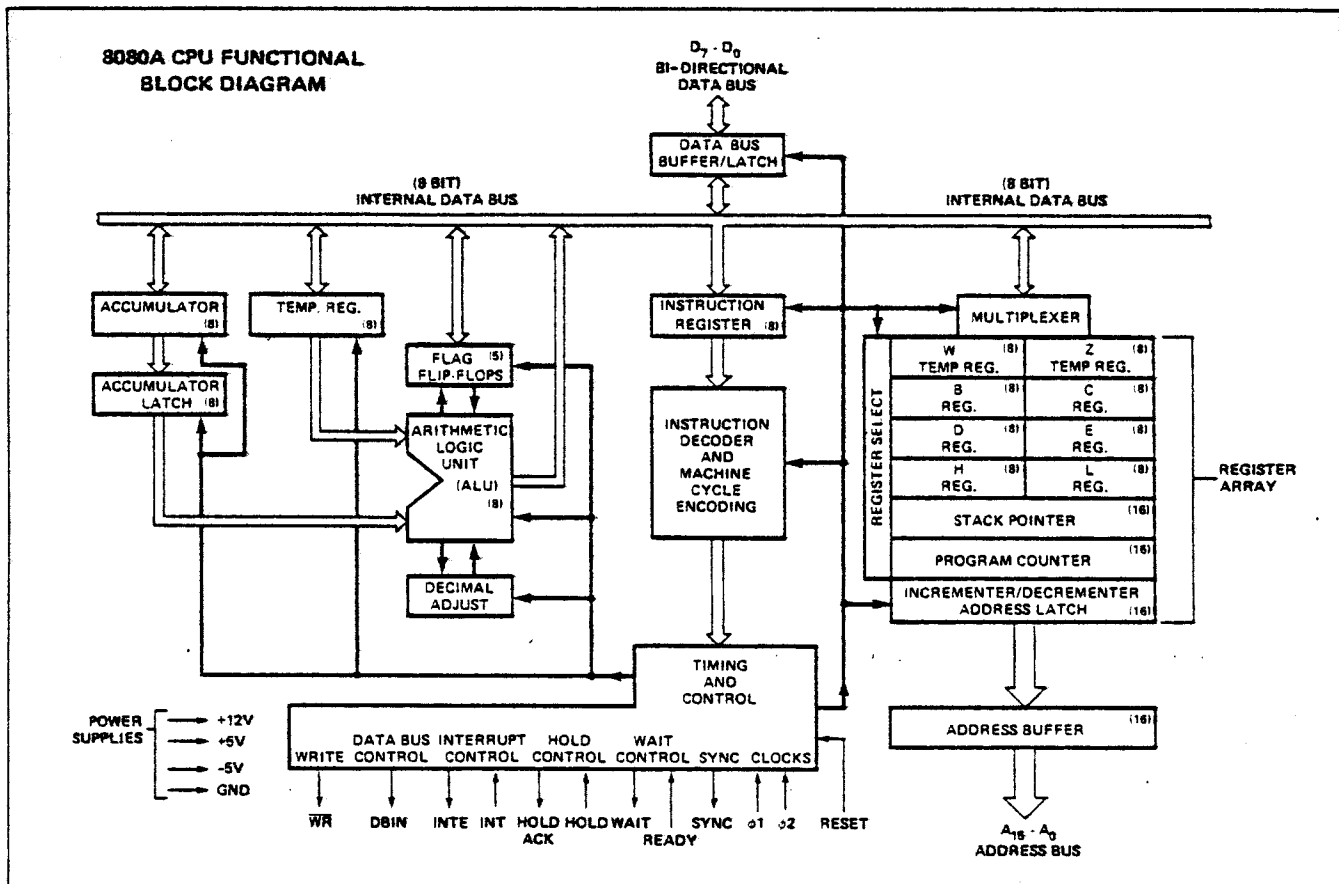
SINGLE CHIP 8-BIT N-CANNEL MICROPROCESSOR

The 8080A is functionally and electrically compatible with the Intel® 8080.

- TTL Drive Capability
- 2 μ s Instruction Cycle
- Powerful Problem Solving Instruction Set
- Six General Purpose Registers and an Accumulator
- Sixteen Bit Program Counter for Directly Addressing up to 64K Bytes of Memory
- Sixteen Bit Stack Pointer and Stack Manipulation Instructions for Rapid Switching of the Program Environment
- Decimal, Binary and Double Precision Arithmetic
- Ability to Provide Priority Vectored Interrupts
- 512 Directly Addressed I/O Ports

The Intel® 8080A is a complete 8-bit parallel central processing unit (CPU). It is fabricated on a single LSI chip using Intel's n-channel silicon gate MOS process. This offers the user a high performance solution to control and processing applications. The 8080A contains six 8-bit general purpose working registers and an accumulator. The six general purpose registers may be addressed individually or in pairs providing both single and double precision operators. Arithmetic and logical instructions set or reset four testable flags. A fifth flag provides decimal arithmetic operation.

The 8080A has an external stack feature wherein any portion of memory may be used as a last in/first out stack to store/retrieve the contents of the accumulator, flags, program counter and all of the six general purpose registers. The sixteen bit stack pointer controls the addressing of this external stack. This stack gives the 8080A the ability to easily handle multiple level priority interrupts by rapidly storing and restoring processor status. It also provides almost unlimited subroutine nesting. This microprocessor has been designed to simplify systems design. Separate 16-line address and 8-line bi-directional data busses are used to facilitate easy interface to memory and I/O. Signals to control the interface to memory and I/O are provided directly by the 8080A. Ultimate control of the address and data busses resides with the HOLD signal. It provides the ability to suspend processor operation and force the address and data busses into a high impedance state. This permits OR-tying these busses with other controlling devices for (DMA) direct memory access or multi-processor operation.



SILICON GATE MOS 8080A

8080A FUNCTIONAL PIN DEFINITION

The following describes the function of all of the 8080A I/O pins. Several of the descriptions refer to internal timing periods.

A₁₅-A₀ (output three-state)

ADDRESS BUS; the address bus provides the address to memory (up to 64K 8-bit words) or denotes the I/O device number for up to 256 input and 256 output devices. A₀ is the least significant address bit.

D₇-D₀ (input/output three-state)

DATA BUS; the data bus provides bi-directional communication between the CPU, memory, and I/O devices for instructions and data transfers. Also, during the first clock cycle of each machine cycle, the 8080A outputs a status word on the data bus that describes the current machine cycle. D₀ is the least significant bit.

SYNC (output)

SYNCHRONIZING SIGNAL; the SYNC pin provides a signal to indicate the beginning of each machine cycle.

DBIN (output)

DATA BUS IN; the DBIN signal indicates to external circuits that the data bus is in the input mode. This signal should be used to enable the gating of data onto the 8080A data bus from memory or I/O.

READY (input)

READY; the READY signal indicates to the 8080A that valid memory or input data is available on the 8080A data bus. This signal is used to synchronize the CPU with slower memory or I/O devices. If after sending an address out the 8080A does not receive a READY input, the 8080A will enter a WAIT state for as long as the READY line is low. READY can also be used to single step the CPU.

WAIT (output)

WAIT; the WAIT signal acknowledges that the CPU is in a WAIT state.

\overline{WR} (output)

WRITE; the \overline{WR} signal is used for memory WRITE or I/O output control. The data on the data bus is stable while the \overline{WR} signal is active low ($\overline{WR} = 0$).

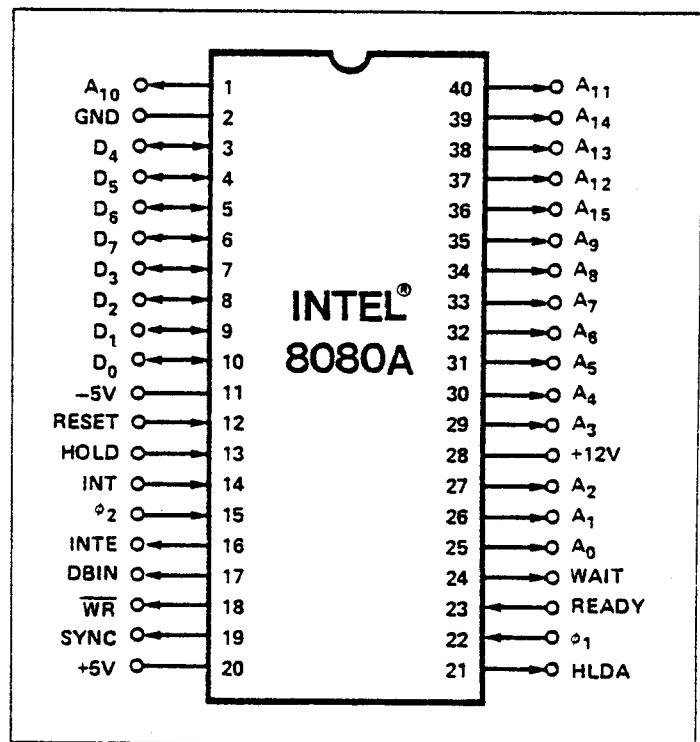
HOLD (input)

HOLD; the HOLD signal requests the CPU to enter the HOLD state. The HOLD state allows an external device to gain control of the 8080A address and data bus as soon as the 8080A has completed its use of these buses for the current machine cycle. It is recognized under the following conditions:

- the CPU is in the HALT state.
 - the CPU is in the T₂ or T_W state and the READY signal is active.
- As a result of entering the HOLD state the CPU ADDRESS BUS (A₁₅-A₀) and DATA BUS (D₇-D₀) will be in their high impedance state. The CPU acknowledges its state with the HOLD ACKNOWLEDGE (HLDA) pin.

HLDA (output)

HOLD ACKNOWLEDGE; the HLDA signal appears in response to the HOLD signal and indicates that the data and address bus



Pin Configuration

will go to the high impedance state. The HLDA signal begins at:

- T₃ for READ memory or input.
- The Clock Period following T₃ for WRITE memory or OUTPUT operation.

In either case, the HLDA signal appears after the rising edge of ϕ_1 and high impedance occurs after the rising edge of ϕ_2 .

INTE (output)

INTERRUPT ENABLE; indicates the content of the internal interrupt enable flip/flop. This flip/flop may be set or reset by the Enable and Disable Interrupt instructions and inhibits interrupts from being accepted by the CPU when it is reset. It is automatically reset (disabling further interrupts) at time T₁ of the instruction fetch cycle (M1) when an interrupt is accepted and is also reset by the RESET signal.

INT (input)

INTERRUPT REQUEST; the CPU recognizes an interrupt request on this line at the end of the current instruction or while halted. If the CPU is in the HOLD state or if the Interrupt Enable flip/flop is reset it will not honor the request.

RESET (input)[1]

RESET; while the RESET signal is activated, the content of the program counter is cleared. After RESET, the program will start at location 0 in memory. The INTE and HLDA flip/flops are also reset. Note that the flags, accumulator, stack pointer, and registers are not cleared.

- V_{SS} Ground Reference.
- V_{DD} +12 ± 5% Volts.
- V_{CC} +5 ± 5% Volts.
- V_{BB} -5 ± 5% Volts (substrate bias).
- ϕ_1, ϕ_2 2 externally supplied clock phases. (non TTL compatible)

SILICON GATE MOS 8080 A

ABSOLUTE MAXIMUM RATINGS*

Temperature Under Bias	0°C to +70°C
Storage Temperature	-65°C to +150°C
All Input or Output Voltages	
With Respect to V_{BB}	-0.3V to +20V
V_{CC} , V_{DD} and V_{SS} With Respect to V_{BB}	-0.3V to +20V
Power Dissipation	1.5W

*COMMENT: Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

D.C. CHARACTERISTICS

$T_A = 0^\circ\text{C}$ to 70°C , $V_{DD} = +12\text{V} \pm 5\%$, $V_{CC} = +5\text{V} \pm 5\%$, $V_{BB} = -5\text{V} \pm 5\%$, $V_{SS} = 0\text{V}$, Unless Otherwise Noted.

Symbol	Parameter	Min.	Typ.	Max.	Unit	Test Condition
V_{ILC}	Clock Input Low Voltage	$V_{SS}-1$		$V_{SS}+0.8$	V	
V_{IHC}	Clock Input High Voltage	9.0		$V_{DD}+1$	V	
V_{IL}	Input Low Voltage	$V_{SS}-1$		$V_{SS}+0.8$	V	
V_{IH}	Input High Voltage	3.3		$V_{CC}+1$	V	
V_{OL}	Output Low Voltage			0.45	V	$I_{OL} = 1.9\text{mA}$ on all outputs, $I_{OH} = -150\mu\text{A}$.
V_{OH}	Output High Voltage	3.7			V	
$I_{DD(AV)}$	Avg. Power Supply Current (V_{DD})		40	70	mA	Operation $T_{CY} = .48 \mu\text{sec}$
$I_{CC(AV)}$	Avg. Power Supply Current (V_{CC})		60	80	mA	
$I_{BB(AV)}$	Avg. Power Supply Current (V_{BB})		.01	1	mA	
I_{IL}	Input Leakage			± 10	μA	$V_{SS} \leq V_{IN} \leq V_{CC}$
I_{CL}	Clock Leakage			± 10	μA	$V_{SS} \leq V_{CLOCK} \leq V_{DD}$
$I_{DL}^{[2]}$	Data Bus Leakage in Input Mode			-100 -2.0	μA mA	$V_{SS} \leq V_{IN} \leq V_{SS} + 0.8\text{V}$ $V_{SS} + 0.8\text{V} \leq V_{IN} \leq V_{CC}$
I_{FL}	Address and Data Bus Leakage During HOLD			+10 -100	μA	$V_{ADDR/DATA} = V_{CC}$ $V_{ADDR/DATA} = V_{SS} + 0.45\text{V}$

CAPACITANCE

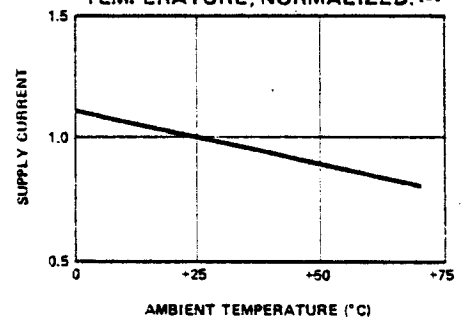
$T_A = 25^\circ\text{C}$ $V_{CC} = V_{DD} = V_{SS} = 0\text{V}$, $V_{BB} = -5\text{V}$

Symbol	Parameter	Typ.	Max.	Unit	Test Condition
C_ϕ	Clock Capacitance	17	25	pf	$f_c = 1\text{MHz}$
C_{IN}	Input Capacitance	6	10	pf	Unmeasured Pins
C_{OUT}	Output Capacitance	10	20	pf	Returned to V_{SS}

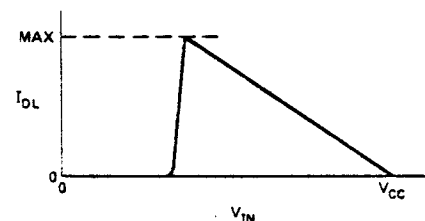
NOTES:

- The RESET signal must be active for a minimum of 3 clock cycles.
- When DBIN is high and $V_{IN} > V_{IH}$ an internal active pull up will be switched onto the Data Bus.
- $\Delta I_{supply} / \Delta T_A = -0.45\%/^\circ\text{C}$.

TYPICAL SUPPLY CURRENT VS. TEMPERATURE, NORMALIZED. [3]



DATA BUS CHARACTERISTIC DURING DBIN



SILICON GATE MOS 8080A

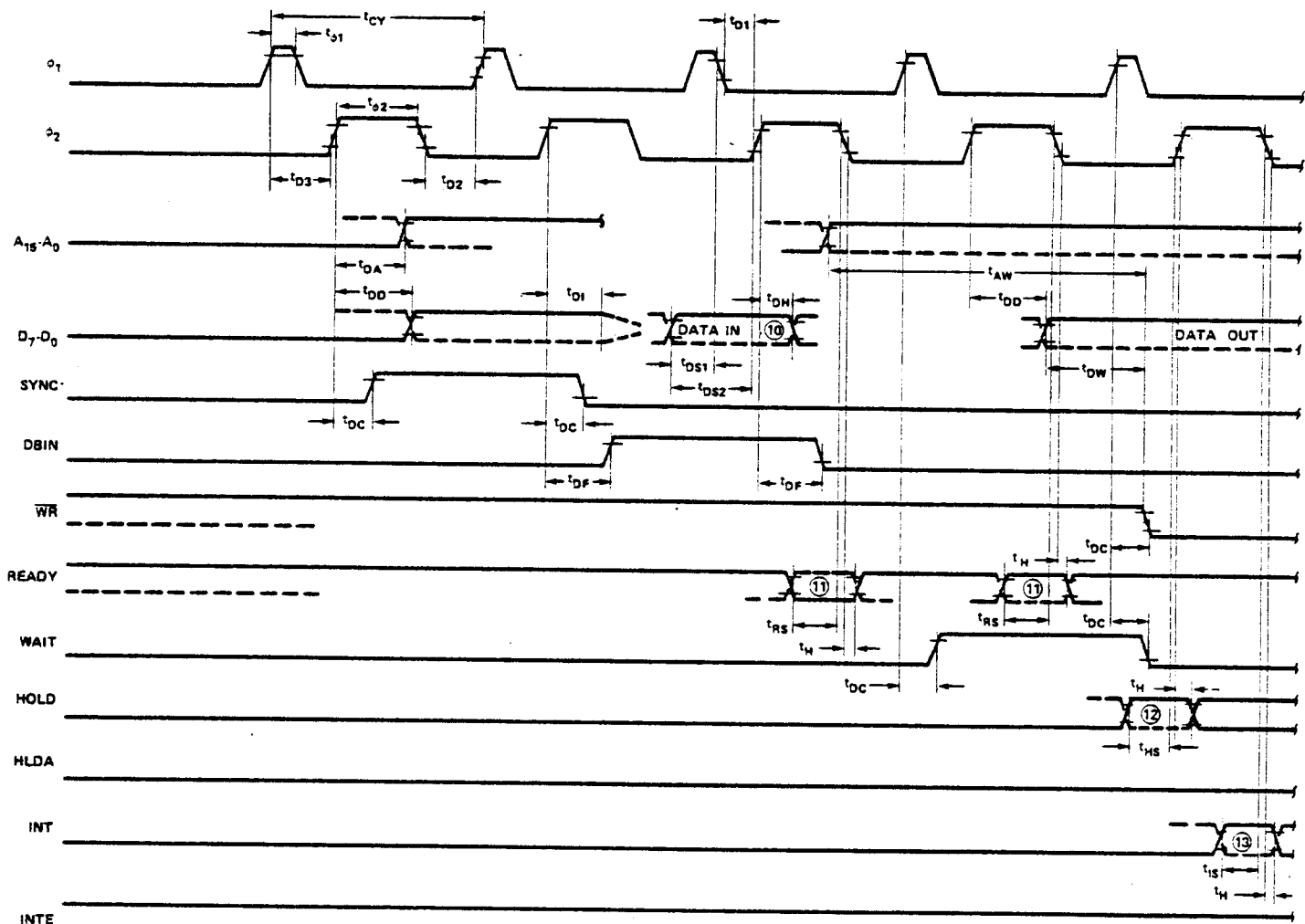
A.C. CHARACTERISTICS

$T_A = 0^\circ\text{C}$ to 70°C , $V_{DD} = +12\text{V} \pm 5\%$, $V_{CC} = +5\text{V} \pm 5\%$, $V_{BB} = -5\text{V} \pm 5\%$, $V_{SS} = 0\text{V}$, Unless Otherwise Noted

Symbol	Parameter	Min.	Max.	Unit	Test Condition
$t_{CY}^{[3]}$	Clock Period	0.48	2.0	μsec	$C_L = 100\text{pf}$ $C_L = 50\text{pf}$
t_r, t_f	Clock Rise and Fall Time	0	50	nsec	
$t_{\phi 1}$	ϕ_1 Pulse Width	60		nsec	
$t_{\phi 2}$	ϕ_2 Pulse Width	220		nsec	
t_{D1}	Delay ϕ_1 to ϕ_2	0		nsec	
t_{D2}	Delay ϕ_2 to ϕ_1	70		nsec	
t_{D3}	Delay ϕ_1 to ϕ_2 Leading Edges	80		nsec	
$t_{DA}^{[2]}$	Address Output Delay From ϕ_2		200	nsec	
$t_{DD}^{[2]}$	Data Output Delay From ϕ_2		220	nsec	
$t_{DC}^{[2]}$	Signal Output Delay From ϕ_1 , or ϕ_2 (SYNC, \overline{WR} , WAIT, HLDA)		120	nsec	
$t_{DF}^{[2]}$	DBIN Delay From ϕ_2	25	140	nsec	
$t_{DI}^{[1]}$	Delay for Input Bus to Enter Input Mode		t_{DF}	nsec	
t_{DS1}	Data Setup Time During ϕ_1 and DBIN	30		nsec	

TIMING WAVEFORMS ^[14]

(Note: Timing measurements are made at the following reference voltages: CLOCK "1" = 8.0V "0" = 1.0V; INPUTS "1" = 3.3V, "0" = 0.8V; OUTPUTS "1" = 2.0V, "0" = 0.8V.)



SILICON GATE MOS 8080A

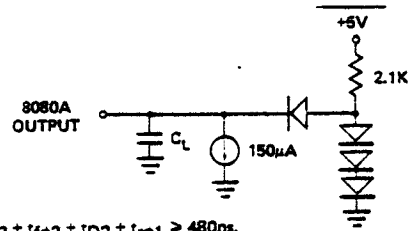
A.C. CHARACTERISTICS (Continued)

$T_A = 0^\circ\text{C}$ to 70°C , $V_{DD} = +12\text{V} \pm 5\%$, $V_{CC} = +5\text{V} \pm 5\%$, $V_{BB} = -5\text{V} \pm 5\%$, $V_{SS} = 0\text{V}$, Unless Otherwise Noted

Symbol	Parameter	Min.	Max.	Unit	Test Condition	
t_{DS2}	Data Setup Time to ϕ_2 During DBIN	150		nsec	$C_L = 50\text{pf}$	
t_{DH} [1]	Data Hold Time From ϕ_2 During DBIN	[1]		nsec		
t_{IE} [2]	INTE Output Delay From ϕ_2		200	nsec		
t_{RS}	READY Setup Time During ϕ_2	120		nsec		
t_{HS}	HOLD Setup Time to ϕ_2	140		nsec		
t_{IS}	INT Setup Time During ϕ_2 (During ϕ_1 in Halt Mode)	120		nsec		
t_H	Hold Time From ϕ_2 (READY, INT, HOLD)	0		nsec		
t_{FD}	Delay to Float During Hold (Address and Data Bus)		120	nsec		
t_{AW} [2]	Address Stable Prior to \overline{WR}	[5]		nsec		$C_L = 100\text{pf}$: Address, Data $C_L = 50\text{pf}$: \overline{WR} , HLDA, DBIN
t_{DW} [2]	Output Data Stable Prior to \overline{WR}	[6]		nsec		
t_{WD} [2]	Output Data Stable From \overline{WR}	[7]		nsec		
t_{WA} [2]	Address Stable From \overline{WR}	[7]		nsec		
t_{HF} [2]	HLDA to Float Delay	[8]		nsec		
t_{WF} [2]	\overline{WR} to Float Delay	[9]		nsec		
t_{AH} [2]	Address Hold Time After DBIN During HLDA	-20		nsec		

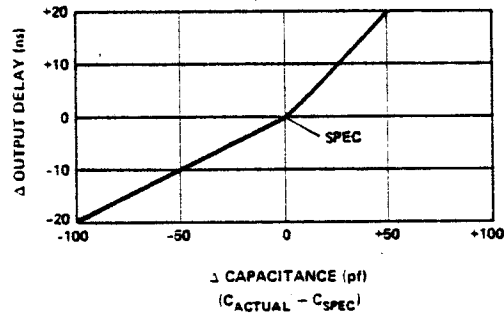
NOTES:

- Data input should be enabled with DBIN status. No bus conflict can then occur and data hold time is assured. $t_{DH} = 50\text{ns}$ or t_{DF} , whichever is less.
- Load Circuit.

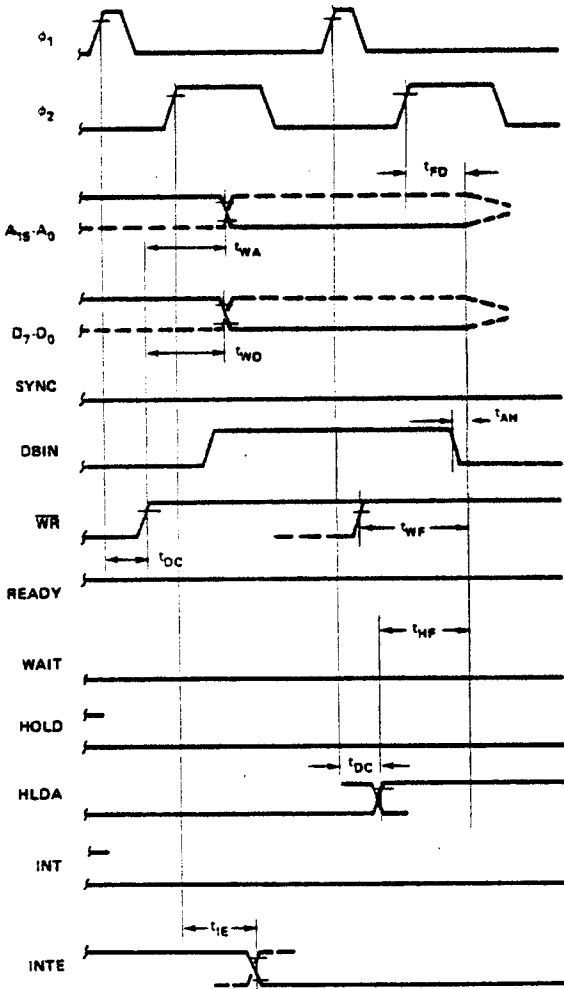


- $t_{CY} = t_{D3} + t_{r\phi 2} + t_{\phi 2} + t_{f\phi 2} + t_{D2} + t_{r\phi 1} > 480\text{ns}$.

TYPICAL Δ OUTPUT DELAY VS. Δ CAPACITANCE



- The following are relevant when interfacing the 8080A to devices having $V_{IH} = 3.3\text{V}$:
 - Maximum output rise time from .8V to 3.3V = 100ns @ $C_L = \text{SPEC}$.
 - Output delay when measured to 3.0V = SPEC + 80ns @ $C_L = \text{SPEC}$.
 - If $C_L \neq \text{SPEC}$, add .6ns/pF if $C_L > C_{\text{SPEC}}$, subtract .3ns/pF (from modified delay) if $C_L < C_{\text{SPEC}}$.
- $t_{AW} = 2 t_{CY} - t_{D3} - t_{r\phi 2} - 140\text{ns}$.
- $t_{DW} = t_{CY} - t_{D3} - t_{r\phi 2} - 170\text{ns}$.
- If not HLDA, $t_{WD} = t_{WA} = t_{D3} + t_{r\phi 2} + 10\text{ns}$. If HLDA, $t_{WD} = t_{WA} = t_{WF}$.
- $t_{HF} = t_{D3} + t_{r\phi 2} - 50\text{ns}$.
- $t_{WF} = t_{D3} + t_{r\phi 2} - 10\text{ns}$.
- Data in must be stable for this period during DBIN T_3 . Both t_{DS1} and t_{DS2} must be satisfied.
- Ready signal must be stable for this period during T_2 or T_W . (Must be externally synchronized.)
- Hold signal must be stable for this period during T_2 or T_W when entering hold mode, and during T_3 , T_4 , T_5 and T_{WH} when in hold mode. (External synchronization is not required.)
- Interrupt signal must be stable during this period of the last clock cycle of any instruction in order to be recognized on the following instruction. (External synchronization is not required.)
- This timing diagram shows timing relationships only; it does not represent any specific machine cycle.



INSTRUCTION SET

The accumulator group instructions include arithmetic and logical operators with direct, indirect, and immediate addressing modes.

Move, load, and store instruction groups provide the ability to move either 8 or 16 bits of data between memory, the six working registers and the accumulator using direct, indirect, and immediate addressing modes.

The ability to branch to different portions of the program is provided with jump, jump conditional, and computed jumps. Also the ability to call to and return from sub-routines is provided both conditionally and unconditionally. The RESTART (or single byte call instruction) is useful for interrupt vector operation.

Double precision operators such as stack manipulation and double add instructions extend both the arithmetic and interrupt handling capability of the 8080A. The ability to

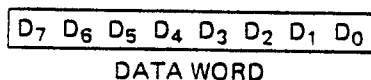
increment and decrement memory, the six general registers and the accumulator is provided as well as extended increment and decrement instructions to operate on the register pairs and stack pointer. Further capability is provided by the ability to rotate the accumulator left or right through or around the carry bit.

Input and output may be accomplished using memory addresses as I/O ports or the directly addressed I/O provided for in the 8080A instruction set.

The following special instruction group completes the 8080A instruction set: the NOP instruction, HALT to stop processor execution and the DAA instructions provide decimal arithmetic capability. STC allows the carry flag to be directly set, and the CMC instruction allows it to be complemented. CMA complements the contents of the accumulator and XCHG exchanges the contents of two 16-bit register pairs directly.

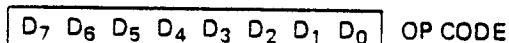
Data and Instruction Formats

Data in the 8080A is stored in the form of 8-bit binary integers. All data transfers to the system data bus will be in the same format.



The program instructions may be one, two, or three bytes in length. Multiple byte instructions must be stored in successive words in program memory. The instruction formats then depend on the particular operation executed.

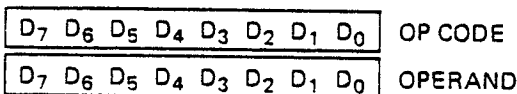
One Byte Instructions



TYPICAL INSTRUCTIONS

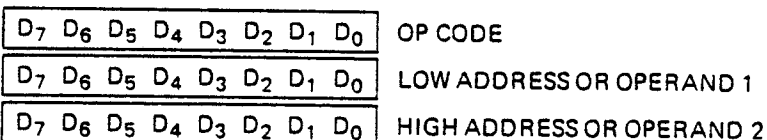
Register to register, memory reference, arithmetic or logical, rotate, return, push, pop, enable or disable
Interrupt instructions

Two Byte Instructions



Immediate mode or I/O instructions

Three Byte Instructions



Jump, call or direct load and store instructions

For the 8080A a logic "1" is defined as a high level and a logic "0" is defined as a low level.

SILICON GATE MOS 8080A

INSTRUCTION SET

Summary of Processor Instructions

Mnemonic	Description	Instruction Code ⁽¹⁾								Clock ⁽²⁾ Cycles	Mnemonic	Description	Instruction Code ⁽¹⁾								Clock ⁽²⁾ Cycles
		D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀				D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	
MOV _{r1,r2}	Move register to register	0	1	0	0	0	S	S	S	5	RZ	Return on zero	1	1	0	0	1	0	0	0	5/11
MOV _{M,r}	Move register to memory	0	1	1	1	0	S	S	S	7	RNZ	Return on no zero	1	1	0	0	0	0	0	0	5/11
MOV _{r,M}	Move memory to register	0	1	0	0	0	1	1	0	7	RP	Return on positive	1	1	1	1	0	0	0	0	5/11
HLT	Halt	0	1	1	1	0	1	1	0	7	RM	Return on minus	1	1	1	1	1	0	0	0	5/11
MVI _r	Move immediate register	0	0	0	0	0	1	1	0	7	RPE	Return on parity even	1	1	1	0	1	0	0	0	5/11
MVI _M	Move immediate memory	0	0	1	1	0	1	1	0	10	RPO	Return on parity odd	1	1	1	0	0	0	0	0	5/11
INR _r	Increment register	0	0	0	0	0	1	0	0	5	RST	Restart	1	1	A	A	A	1	1	1	11
OCR _r	Decrement register	0	0	0	0	0	1	0	1	5	IN	Input	1	1	0	1	1	0	1	1	10
INR _M	Increment memory	0	0	1	1	0	1	0	0	10	OUT	Output	1	1	0	1	0	0	1	1	10
OCR _M	Decrement memory	0	0	1	1	0	1	0	1	10	LXI _B	Load immediate register Pair B & C	0	0	0	0	0	0	0	1	10
ADD _r	Add register to A	1	0	0	0	0	S	S	S	4	LXI _D	Load immediate register Pair D & E	0	0	0	1	0	0	0	1	10
ADC _r	Add register to A with carry	1	0	0	0	1	S	S	S	4	LXI _H	Load immediate register Pair H & L	0	0	1	0	0	0	0	1	10
SUB _r	Subtract register from A	1	0	0	1	0	S	S	S	4	LXI _{SP}	Load immediate stack pointer	0	0	1	1	0	0	0	1	10
SBB _r	Subtract register from A with borrow	1	0	0	1	1	S	S	S	4	PUSH _B	Push register Pair B & C on stack	1	1	0	0	0	1	0	1	11
ANA _r	And register with A	1	0	1	0	0	S	S	S	4	PUSH _D	Push register Pair D & E on stack	1	1	0	1	0	1	0	1	11
XRA _r	Exclusive Or register with A	1	0	1	0	1	S	S	S	4	PUSH _H	Push register Pair H & L on stack	1	1	1	0	0	1	0	1	11
ORA _r	Or register with A	1	0	1	1	0	S	S	S	4	PUSH _{PSW}	Push A and Flags on stack	1	1	1	1	0	1	0	1	11
ORA _M	Or memory with A	1	0	1	1	0	1	1	0	7	POP _B	Pop register pair B & C off stack	1	1	0	0	0	0	0	1	10
CMP _r	Compare register with A	1	0	1	1	1	S	S	S	4	POP _D	Pop register pair D & E off stack	1	1	0	1	0	0	0	1	10
ADD _M	Add memory to A	1	0	0	0	0	1	1	0	7	POP _H	Pop register pair H & L off stack	1	1	1	0	0	0	0	1	10
ADC _M	Add memory to A with carry	1	0	0	0	1	1	1	0	7	POP _{PSW}	Pop A and Flags off stack	1	1	1	1	0	0	0	1	10
SUB _M	Subtract memory from A	1	0	0	1	0	1	1	0	7	STA	Store A direct	0	0	1	1	0	0	1	0	13
SBB _M	Subtract memory from A with borrow	1	0	0	1	1	1	1	0	7	LDA	Load A direct	0	0	1	1	1	0	1	0	13
ANA _M	And memory with A	1	0	1	0	0	1	1	0	7	XCHG	Exchange D & E, H & L Registers	1	1	1	0	1	0	1	1	4
XRA _M	Exclusive Or memory with A	1	0	1	0	1	1	1	0	7	XTHL	Exchange top of stack, H & L	1	1	1	0	0	0	1	1	18
ORA _M	Or memory with A	1	0	1	1	0	1	1	0	7	SPHL	H & L to stack pointer	1	1	1	1	1	0	0	1	5
CMP _M	Compare memory with A	1	0	1	1	1	1	1	0	7	PCHL	H & L to program counter	1	1	1	0	1	0	0	1	5
ADI	Add immediate to A	1	1	0	0	0	1	1	0	7	DAD _B	Add B & C to H & L	0	0	0	0	1	0	0	1	10
ACI	Add immediate to A with carry	1	1	0	0	1	1	1	0	7	DAD _D	Add D & E to H & L	0	0	0	1	1	0	0	1	10
SUI	Subtract immediate from A	1	1	0	1	0	1	1	0	7	DAD _H	Add H & L to H & L	0	0	1	0	1	0	0	1	10
SBI	Subtract immediate from A with borrow	1	1	0	1	1	1	1	0	7	DAD _{SP}	Add stack pointer to H & L	0	0	1	1	1	0	0	1	10
ANI	And immediate with A	1	1	1	0	0	1	1	0	7	STAX _B	Store A indirect	0	0	0	0	0	0	1	0	7
XRI	Exclusive Or immediate with A	1	1	1	0	1	1	1	0	7	STAX _D	Store A indirect	0	0	0	1	0	0	1	0	7
ORI	Or immediate with A	1	1	1	1	0	1	1	0	7	LDAX _B	Load A indirect	0	0	0	0	1	0	1	0	7
CPI	Compare immediate with A	1	1	1	1	1	1	1	0	7	LDAX _D	Load A indirect	0	0	0	1	1	0	1	0	7
RLC	Rotate A left	0	0	0	0	0	1	1	1	4	INX _B	Increment B & C registers	0	0	0	0	0	0	1	1	5
RRC	Rotate A right	0	0	0	0	1	1	1	1	4	INX _D	Increment D & E registers	0	0	0	1	0	0	1	1	5
RAL	Rotate A left through carry	0	0	0	1	0	1	1	1	4	INX _H	Increment H & L registers	0	0	1	0	0	0	1	1	5
RAR	Rotate A right through carry	0	0	0	1	1	1	1	1	4	INX _{SP}	Increment stack pointer	0	0	1	1	0	0	1	1	5
JMP	Jump unconditional	1	1	0	0	0	0	1	1	10	DCX _B	Decrement B & C	0	0	0	0	1	0	1	1	5
JC	Jump on carry	1	1	0	1	1	0	1	0	10	DCX _D	Decrement D & E	0	0	0	1	1	0	1	1	5
JNC	Jump on no carry	1	1	0	1	0	0	1	0	10	DCX _H	Decrement H & L	0	0	1	0	1	0	1	1	5
JZ	Jump on zero	1	1	0	0	1	0	1	0	10	OCX _{SP}	Decrement stack pointer	0	0	1	1	1	0	1	1	5
JNZ	Jump on no zero	1	1	0	0	0	0	1	0	10	CMA	Complement A	0	0	1	0	1	1	1	1	4
JP	Jump on positive	1	1	1	1	0	0	1	0	10	STC	Set carry	0	0	1	1	0	1	1	1	4
JM	Jump on minus	1	1	1	1	1	0	0	1	10	CMC	Complement carry	0	0	1	1	1	1	1	1	4
JPE	Jump on parity even	1	1	1	0	1	0	1	0	10	DAA	Decimal adjust A	0	0	1	0	0	1	1	1	4
JPO	Jump on parity odd	1	1	1	0	0	0	1	0	10	SHLD	Store H & L direct	0	0	1	0	0	0	1	0	16
CALL	Call unconditional	1	1	0	0	1	1	0	1	17	LHLD	Load H & L direct	0	0	1	0	1	0	1	0	16
CC	Call on carry	1	1	0	1	1	1	0	0	11/17	EI	Enable interrupts	1	1	1	1	1	0	1	1	4
CNC	Call on no carry	1	1	0	1	0	1	0	0	11/17	DI	Disable interrupt	1	1	1	1	0	0	1	1	4
CZ	Call on zero	1	1	0	0	1	1	0	0	11/17	NOP	No-operation	0	0	0	0	0	0	0	0	4
CNZ	Call on no zero	1	1	0	0	0	1	0	0	11/17											
CP	Call on positive	1	1	1	1	0	1	0	0	11/17											
CM	Call on minus	1	1	1	1	1	1	0	0	11/17											
CPE	Call on parity even	1	1	1	0	1	1	0	0	11/17											
CPO	Call on parity odd	1	1	1	0	0	1	0	0	11/17											
RET	Return	1	1	0	0	1	0	0	1	10											
RC	Return on carry	1	1	0	1	1	0	0	0	5/11											
RNC	Return on no carry	1	1	0	1	0	0	0	0	5/11											

NOTES: 1. DDD or SSS - 000 B - 001 C - 010 D - 011 E - 100 H - 101 L - 110 Memory - 111 A.
2. Two possible cycle times, (5/11) indicate instruction cycles dependent on condition flags.

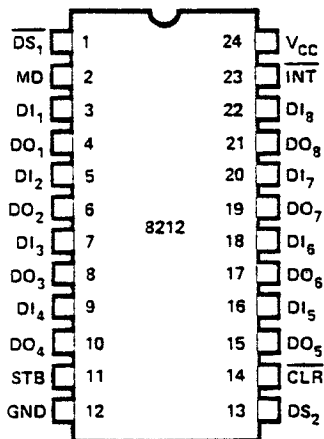
EIGHT-BIT INPUT/OUTPUT PORT

- Fully Parallel 8-Bit Data Register and Buffer
- Service Request Flip-Flop for Interrupt Generation
- Low Input Load Current — .25 mA Max.
- Three State Outputs
- Outputs Sink 15 mA
- 3.65V Output High Voltage for Direct Interface to 8080 CPU or 8008 CPU
- Asynchronous Register Clear
- Replaces Buffers, Latches and Multiplexers in Micro-computer Systems
- Reduces System Package Count

The 8212 input/output port consists of an 8-bit latch with 3-state output buffers along with control and device selection logic. Also included is a service request flip-flop for the generation and control of interrupts to the microprocessor.

The device is multimode in nature. It can be used to implement latches, gated buffers or multiplexers. Thus, all of the principal peripheral and input/output functions of a microcomputer system can be implemented with this device.

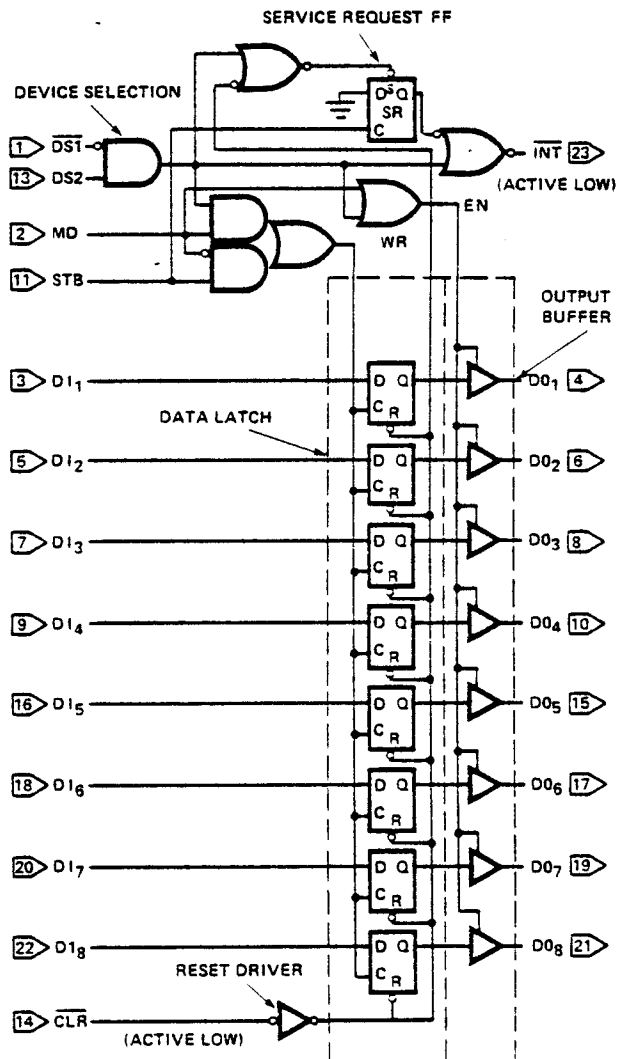
PIN CONFIGURATION



PIN NAMES

DI ₁ -DI ₈	DATA IN
DO ₁ -DO ₈	DATA OUT
DS ₁ -DS ₂	DEVICE SELECT
MD	MODE
STB	STROBE
INT	INTERRUPT (ACTIVE LOW)
CLR	CLEAR (ACTIVE LOW)

LOGIC DIAGRAM



SCHOTTKY BIPOLAR 8212

Functional Description

Data Latch

The 8 flip-flops that make up the data latch are of a "D" type design. The output (Q) of the flip-flop will follow the data input (D) while the clock input (C) is high. Latching will occur when the clock (C) returns low.

The data latch is cleared by an asynchronous reset input ($\overline{\text{CLR}}$). (Note: Clock (C) Overrides Reset ($\overline{\text{CLR}}$)).

Output Buffer

The outputs of the data latch (Q) are connected to 3-state, non-inverting output buffers. These buffers have a common control line (EN); this control line either enables the buffer to transmit the data from the outputs of the data latch (Q) or disables the buffer, forcing the output into a high impedance state. (3-state)

This high-impedance state allows the designer to connect the 8212 directly onto the microprocessor bi-directional data bus.

Control Logic

The 8212 has control inputs $\overline{\text{DS1}}$, DS2, MD and STB. These inputs are used to control device selection, data latching, output buffer state and service request flip-flop.

$\overline{\text{DS1}}$, DS2 (Device Select)

These 2 inputs are used for device selection. When $\overline{\text{DS1}}$ is low and DS2 is high ($\overline{\text{DS1}} \cdot \text{DS2}$) the device is selected. In the selected state the output buffer is enabled and the service request flip-flop (SR) is asynchronously set.

MD (Mode)

This input is used to control the state of the output buffer and to determine the source of the clock input (C) to the data latch.

When MD is high (output mode) the output buffers are enabled and the source of clock (C) to the data latch is from the device selection logic ($\overline{\text{DS1}} \cdot \text{DS2}$). When MD is low (input mode) the output buffer state is determined by the device selection logic ($\overline{\text{DS1}} \cdot \text{DS2}$) and the source of clock (C) to the data latch is the STB (Strobe) input.

STB (Strobe)

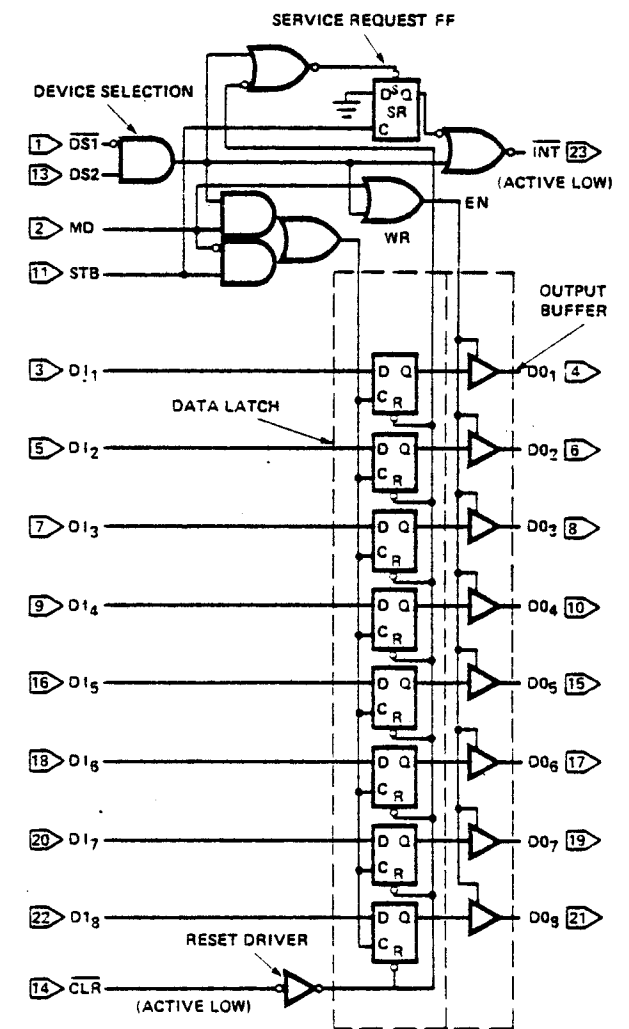
This input is used as the clock (C) to the data latch for the input mode MD = 0) and to synchronously reset the service request flip-flop (SR).

Note that the SR flip-flop is negative edge triggered.

Service Request Flip-Flop

The (SR) flip-flop is used to generate and control interrupts in microcomputer systems. It is asynchronously set by the $\overline{\text{CLR}}$ input (active low). When the (SR) flip-flop is set it is in the non-interrupting state.

The output of the (SR) flip-flop (Q) is connected to an inverting input of a "NOR" gate. The other input to the "NOR" gate is non-inverting and is connected to the device selection logic ($\overline{\text{DS1}} \cdot \text{DS2}$). The output of the "NOR" gate ($\overline{\text{INT}}$) is active low (interrupting state) for connection to active low input priority generating circuits.



STB	MD	($\overline{\text{DS1}} \cdot \text{DS2}$)	DATA OUT EQUALS	CLR	($\overline{\text{DS1}} \cdot \text{DS2}$)	STB	*SR	INT
0	0	0	3-STATE	0	0	0	1	1
1	0	0	3-STATE	0	1	0	1	0
0	1	0	DATA LATCH	1	1	0	0	0
1	1	0	DATA LATCH	1	1	0	1	0
0	0	1	DATA LATCH	1	0	0	1	1
1	0	1	DATA IN	1	1	1	1	0
0	1	1	DATA IN	1	1	1	1	0
1	1	1	DATA IN	1	1	1	1	0

*INTERNAL SR FLIP-FLOP
 $\overline{\text{CLR}}$ - RESETS DATA LATCH
 SETS SR FLIP-FLOP
 (NO EFFECT ON OUTPUT BUFFER)

Applications Of The 8212 -- For Microcomputer Systems

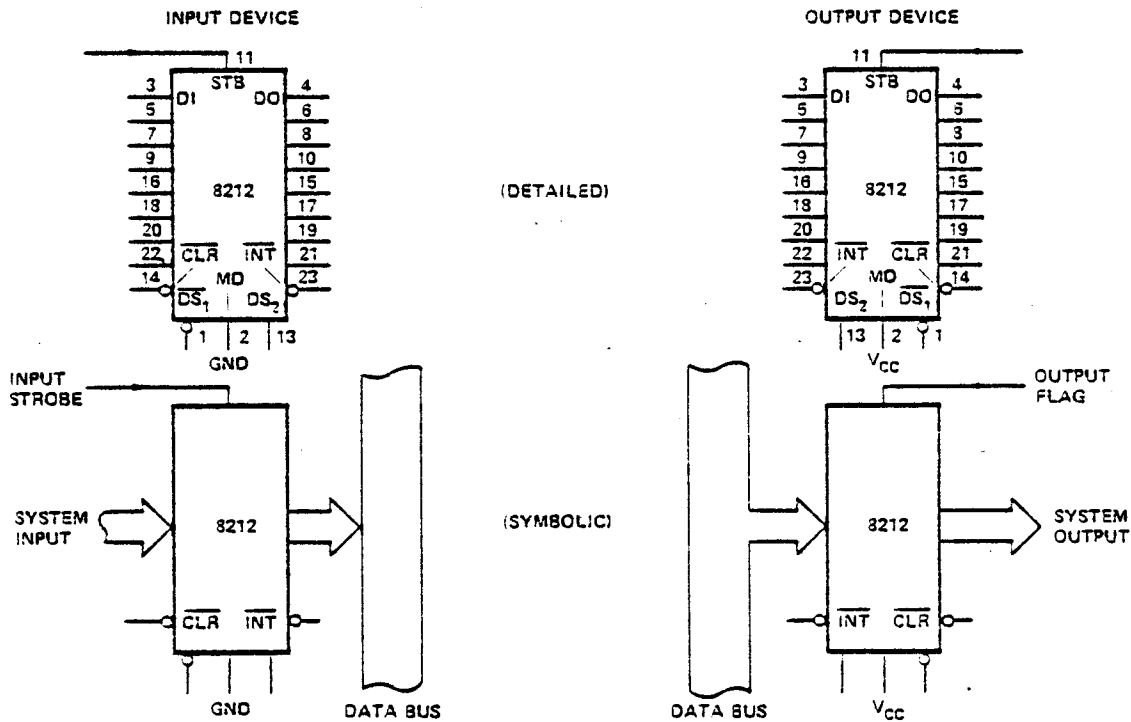
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|-----|----------------------------|------|----------------------------|
| I | Basic Schematic Symbol | VII | 8080 Status Latch |
| II | Gated Buffer | VIII | 8008 System |
| III | Bi-Directional Bus Driver | IX | 8080 System: |
| IV | Interrupting Input Port | | 8 Input Ports |
| V | Interrupt Instruction Port | | 8 Output Ports |
| VI | Output Port | | 8 Level Priority Interrupt |

I. Basic Schematic Symbols

Two examples of ways to draw the 8212 on system schematics—(1) the top being the detailed view showing pin numbers, and (2) the bottom being the symbolic view showing the system input or output

as a system bus (bus containing 8 parallel lines). The output to the data bus is symbolic in referencing 8 parallel lines.

BASIC SCHEMATIC SYMBOLS



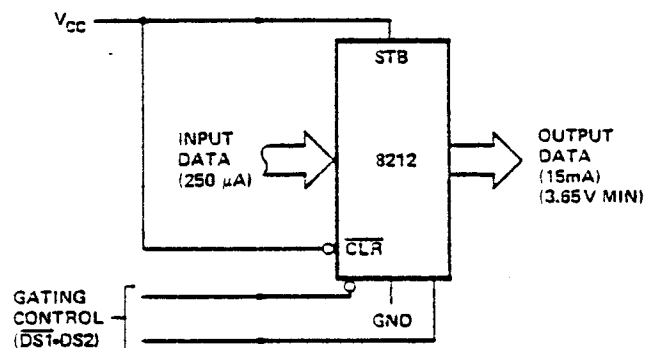
II. Gated Buffer (3 - STATE)

The simplest use of the 8212 is that of a gated buffer. By tying the mode signal low and the strobe input high, the data latch is acting as a straight through gate. The output buffers are then enabled from the device selection logic DS₁ and DS₂.

When the device selection logic is false, the outputs are 3-state.

When the device selection logic is true, the input data from the system is directly transferred to the output. The input data load is 250 micro amps. The output data can sink 15 milli amps. The minimum high output is 3.65 volts.

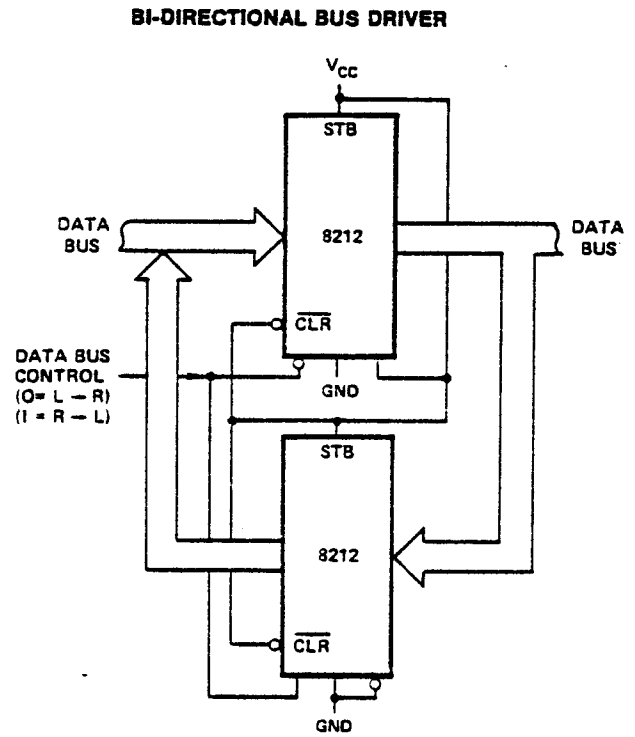
**GATED BUFFER
3-STATE**



SCHOTTKY BIPOLAR 8212

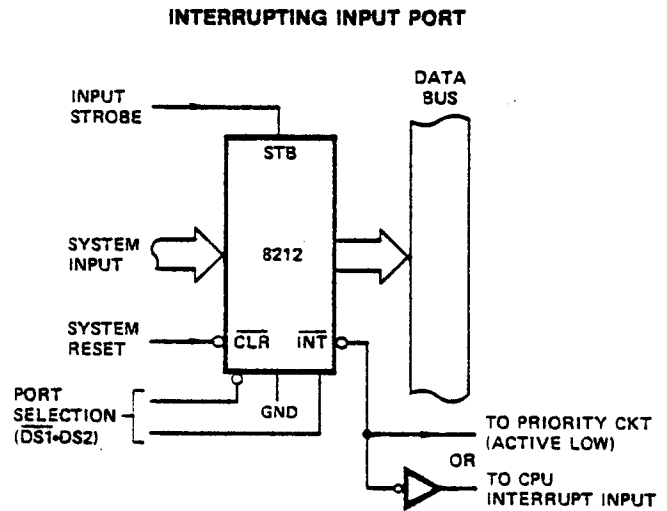
III. Bi-Directional Bus Driver

A pair of 8212's wired (back-to-back) can be used as a symmetrical drive, bi-directional bus driver. The devices are controlled by the data bus input control which is connected to $\overline{DS1}$ on the first 8212 and to DS2 on the second. One device is active, and acting as a straight through buffer the other is in 3-state mode. This is a very useful circuit in small system design.



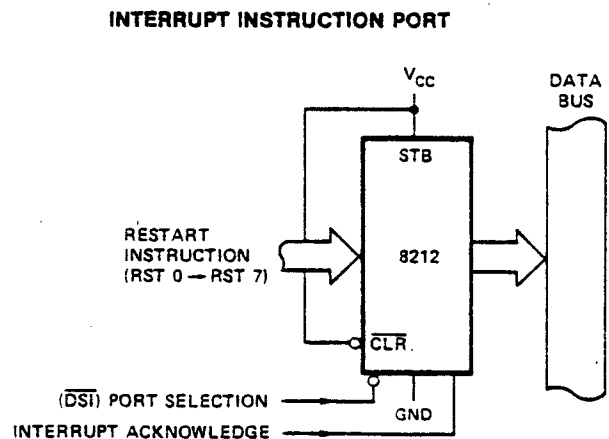
IV. Interrupting Input Port

This use of an 8212 is that of a system input port that accepts a strobe from the system input source, which in turn clears the service request flip-flop and interrupts the processor. The processor then goes through a service routine, identifies the port, and causes the device selection logic to go true — enabling the system input data onto the data bus.



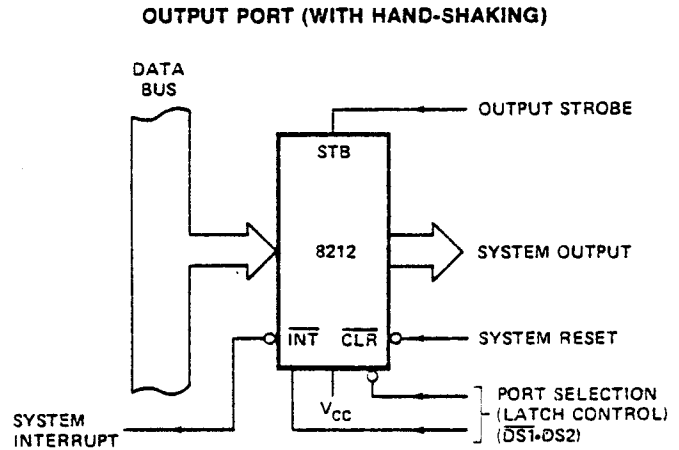
V. Interrupt Instruction Port

The 8212 can be used to gate the interrupt instruction, normally RESTART instructions, onto the data bus. The device is enabled from the interrupt acknowledge signal from the microprocessor and from a port selection signal. This signal is normally tied to ground. ($\overline{DS1}$ could be used to multiplex a variety of interrupt instruction ports onto a common bus).



VI. Output Port (With Hand-Shaking)

The 8212 can be used to transmit data from the data bus to a system output. The output strobe could be a hand-shaking signal such as "reception of data" from the device that the system is outputting to. It in turn, can interrupt the system signifying the reception of data. The selection of the port comes from the device selection logic. ($\overline{DS1} \cdot DS2$)

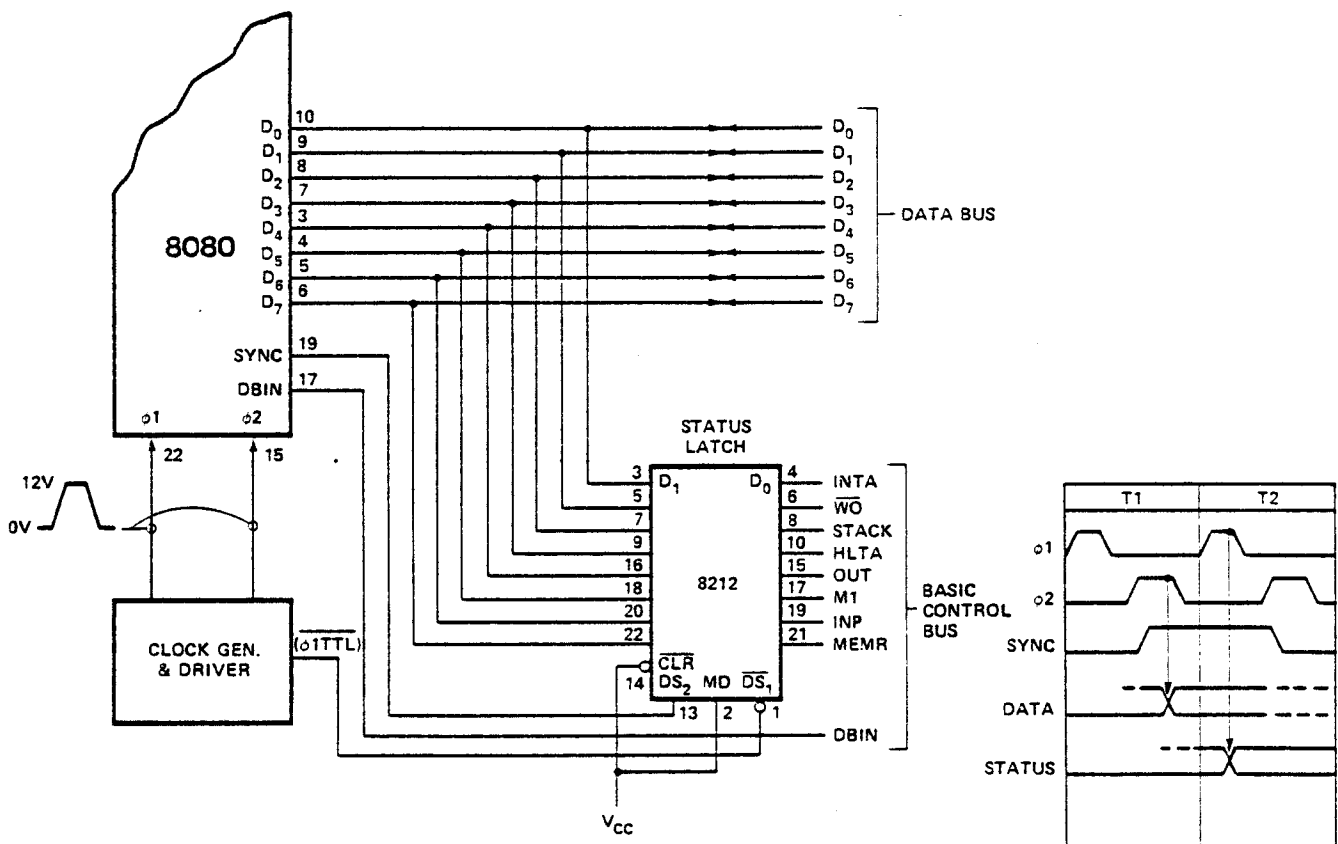


VII. 8080 Status Latch

Here the 8212 is used as the status latch for an 8080 microcomputer system. The input to the 8212 latch is directly from the 8080 data bus. Timing shows that when the SYNC signal is true, which is connected to the DS2 input and the phase 1 signal is true, which is a TTL level coming from the clock generator; then, the status data will be latched into the 8212.

Note: The mode signal is tied high so that the output on the latch is active and enabled all the time. It is shown that the two areas of concern are the bidirectional data bus of the microprocessor and the control bus.

8080 STATUS LATCH



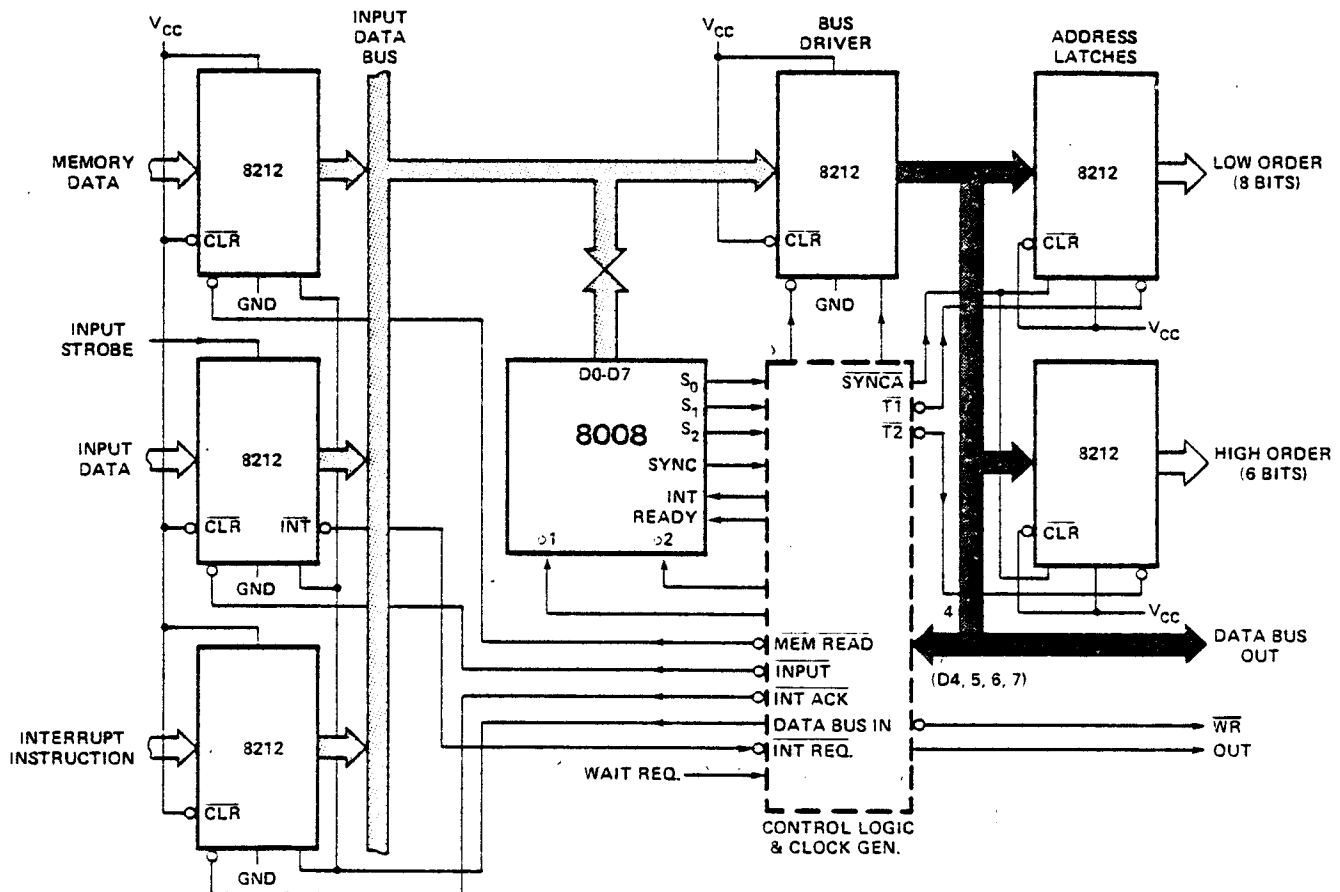
SCHOTTKY BIPOLAR 8212

VIII. 8008 System

This shows the 8212 used in an 8008 microcomputer system. They are used to multiplex the data from three different sources onto the 8008 input data bus. The three sources of data are: memory data, input data, and the interrupt instruction. The 8212 is also used as the uni-directional bus driver to provide a proper drive to the address latches (both low order and high order are also 8212's) and to provide adequate drive to the output data bus. The control of these six 8212's in the 8008 system is provided by the control logic and clock generator circuits. These circuits consist of flip-flops, decoders, and gates to generate the control functions necessary for 8008 microcomputer systems. Also note that the input data port has a strobe input. This allows the proces-

sor to be interrupted from the input port directly. The control of the input bus consists of the data bus input signal, control logic, and the appropriate status signal for bus discipline whether memory read, input, or interrupt acknowledge. The combination of these four signals determines which one of these three devices will have access to the input data bus. The bus driver, which is implemented in an 8212, is also controlled by the control logic and clock generator so it can be 3-stated when necessary and also as a control transmission device to the address latches. Note: The address latches can be 3-stated for DMA purposes and they provide 15 milli amps drive, sufficient for large bus systems.

8008 SYSTEM



IX. 8080 System

This drawing shows the 8212 used in the I/O section of an 8080 microcomputer system. The system consists of 8 input ports, 8 output ports, 8 level priority systems, and a bidirectional bus driver. (The data bus within the system is darkened for emphasis). Basically, the operation would be as follows: The 8 ports, for example, could be connected to 8 keyboards, each keyboard having its own priority level. The keyboard could provide a strobe input of its own which would clear the service request flip-flop. The \overline{INT} signals are connected to an 8 level priority encoding circuit. This circuit provides a positive true level to the central processor (INT) along with a three-bit code to the interrupt instruction port for the generation of RESTART instructions. Once the processor has been interrupted and it acknowledges the reception of the interrupt, the Interrupt Acknowledge signal is generated. This signal transfers data in the form of a RESTART instruction onto the buffered data bus. When the DBIN signal is true this RESTART instruction is gated into the microcomputer, in this case, the 8080 CPU. The 8080 then performs a software controlled interrupt service routine, saving the status of its current operation in the push-down stack and performing an INPUT instruction. The INPUT instruction thus sets the INP status

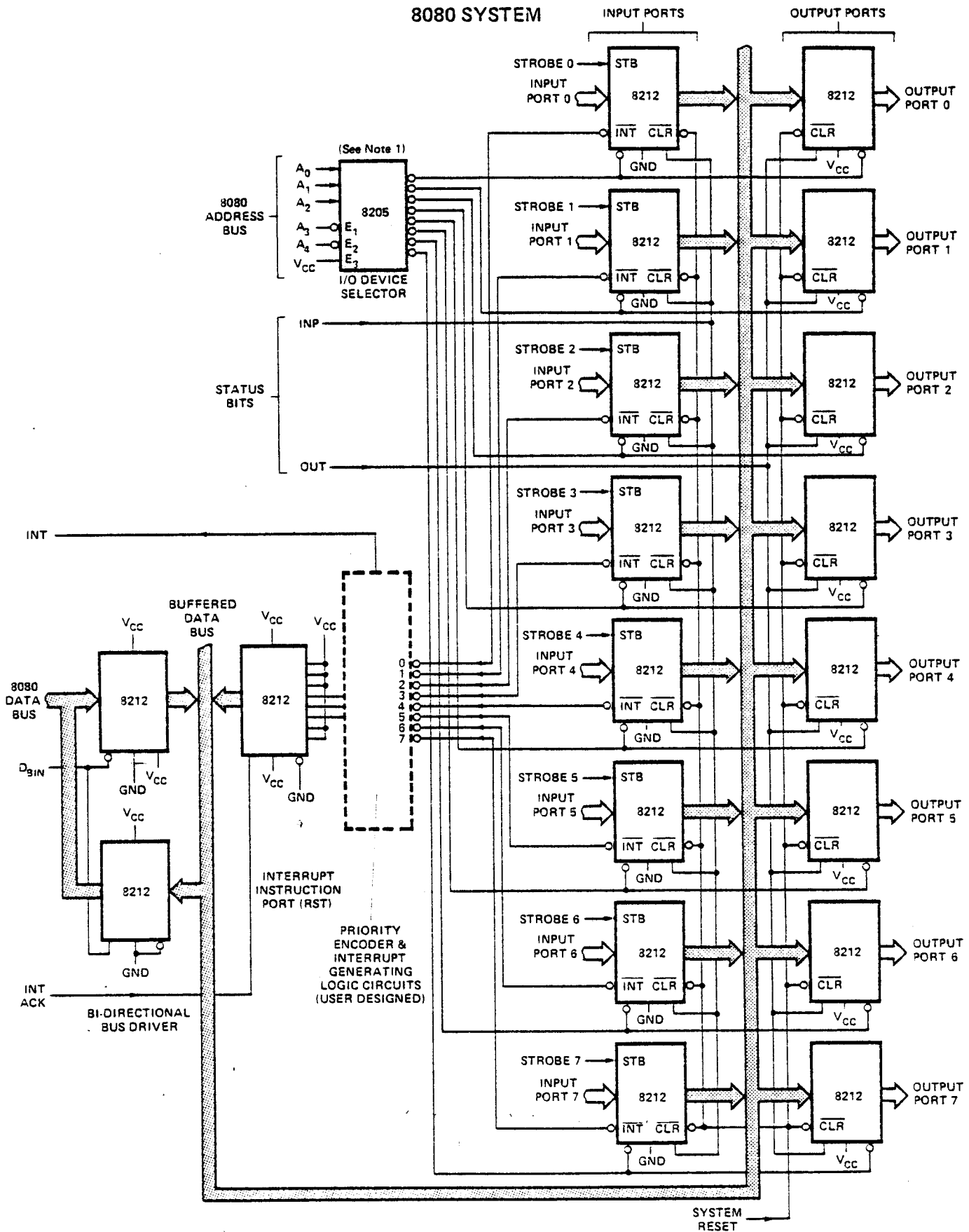
bit, which is common to all input ports.

Also present is the address of the device on the 8080 address bus which in this system is connected to an 8205, one out of eight decoder with active low outputs. These active low outputs will enable one of the input ports, the one that interrupted the processor, to put its data onto the buffered data bus to be transmitted to the CPU when the data bus input signal is true. The processor can also output data from the 8080 data bus to the buffered data bus when the data bus input signal is false. Using the same address selection technique from the 8205 decoder and the output status bit, we can select with this system one of eight output ports to transmit the data to the system's output device structure.

Note: This basic I/O configuration for the 8080 can be expanded to 256 input devices and 256 output devices all using 8212 and, of course, the appropriate decoding.

Note that the 8080 is a 3.3-volt minimum high input requirement and that the 8212 has a 3.65-volt minimum high output providing the designer with a 350 milli volt noise margin worst case for 8080 systems when using the 8212.

SCHOTTKY BIPOLAR 8212



Note 1. This basic I/O configuration for the 8080 can be expanded to 256 input devices and 256 output devices all using 8212 and the appropriate decoding.

SCHOTTKY BIPOLAR 8212

Absolute Maximum Ratings*

Temperature Under Bias Plastic . . . -65°C to +75°C
 Storage Temperature -65°C to +160°C
 All Output or Supply Voltages -0.5 to +7 Volts
 All Input Voltages -1.0 to 5.5 Volts
 Output Currents 125 mA

*COMMENT: Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or at any other condition above those indicated in the operational sections of this specification is not implied.

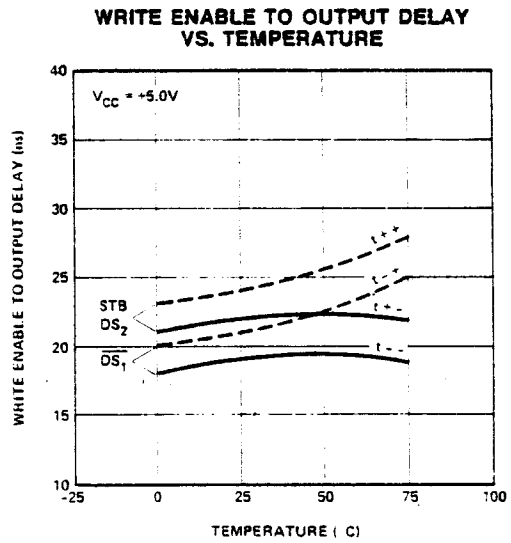
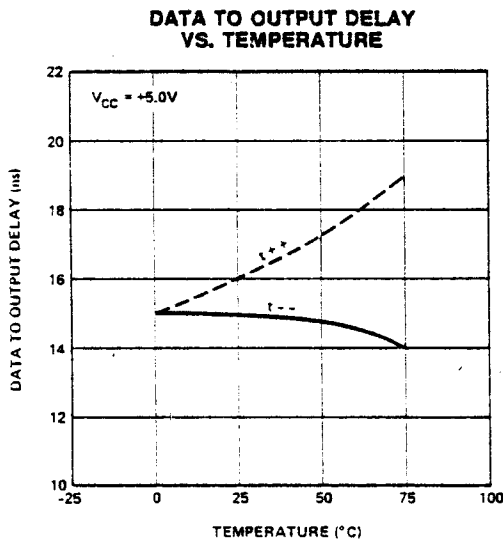
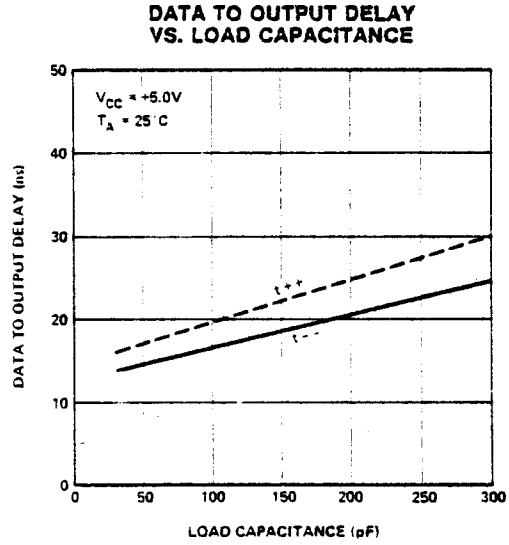
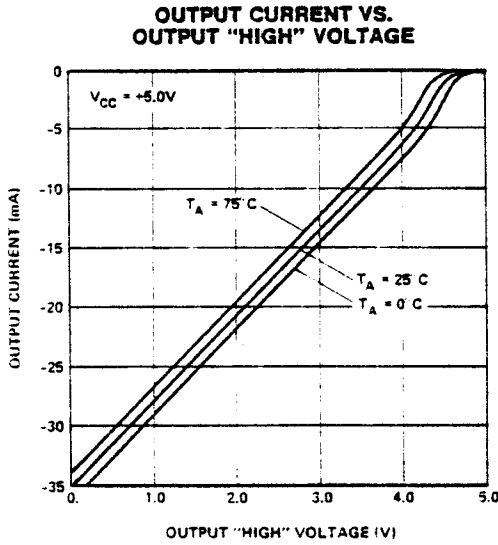
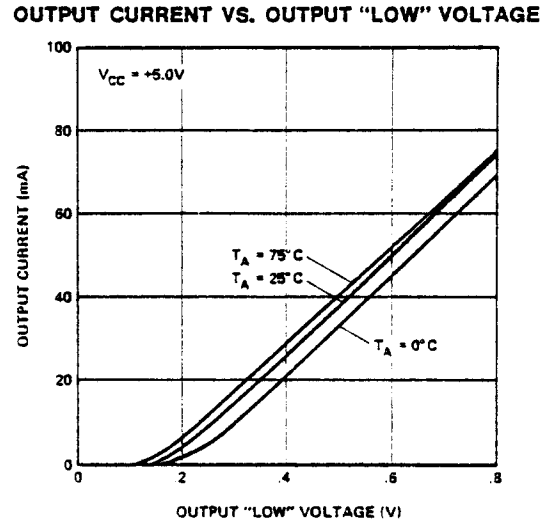
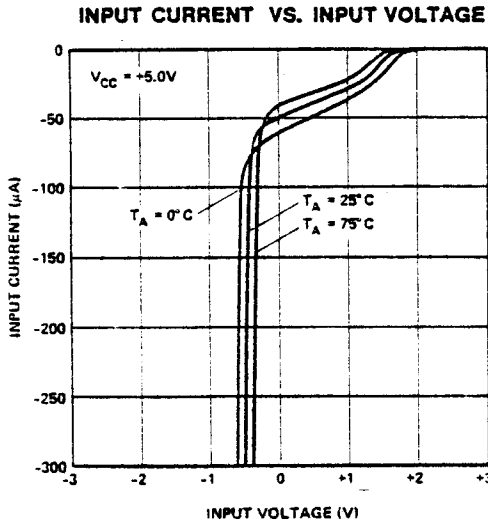
D.C. Characteristics

$T_A = 0^\circ\text{C to } +75^\circ\text{C}$ $V_{CC} = +5\text{V} \pm 5\%$

Symbol	Parameter	Limits			Unit	Test Conditions
		Min.	Typ.	Max.		
I_F	Input Load Current ACK, DS ₂ , CR, DI ₁ -DI ₈ Inputs			- .25	mA	$V_F = .45\text{V}$
I_F	Input Load Current MD Input			- .75	mA	$V_F = .45\text{V}$
I_F	Input Load Current DS ₁ Input			- 1.0	mA	$V_F = .45\text{V}$
I_R	Input Leakage Current ACK, DS, CR, DI ₁ -DI ₈ Inputs			10	μA	$V_R = 5.25\text{V}$
I_R	Input Leakage Current MO Input			30	μA	$V_R = 5.25\text{V}$
I_R	Input Leakage Current DS ₁ Input			40	μA	$V_R = 5.25\text{V}$
V_C	Input Forward Voltage Clamp			- 1	V	$I_C = -5\text{ mA}$
V_{IL}	Input "Low" Voltage			.85	V	
V_{IH}	Input "High" Voltage	2.0			V	
V_{OL}	Output "Low" Voltage			.45	V	$I_{OL} = 15\text{ mA}$
V_{OH}	Output "High" Voltage	3.65	4.0		V	$I_{OH} = -1\text{ mA}$
I_{SC}	Short Circuit Output Current	- 15		- 75	mA	$V_O = 0\text{ V}$
$ I_{OI} $	Output Leakage Current High Impedance State			20	μA	$V_O = .45\text{V}/5.25\text{V}$
I_{CC}	Power Supply Current		90	130	mA	

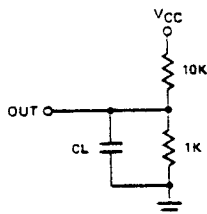
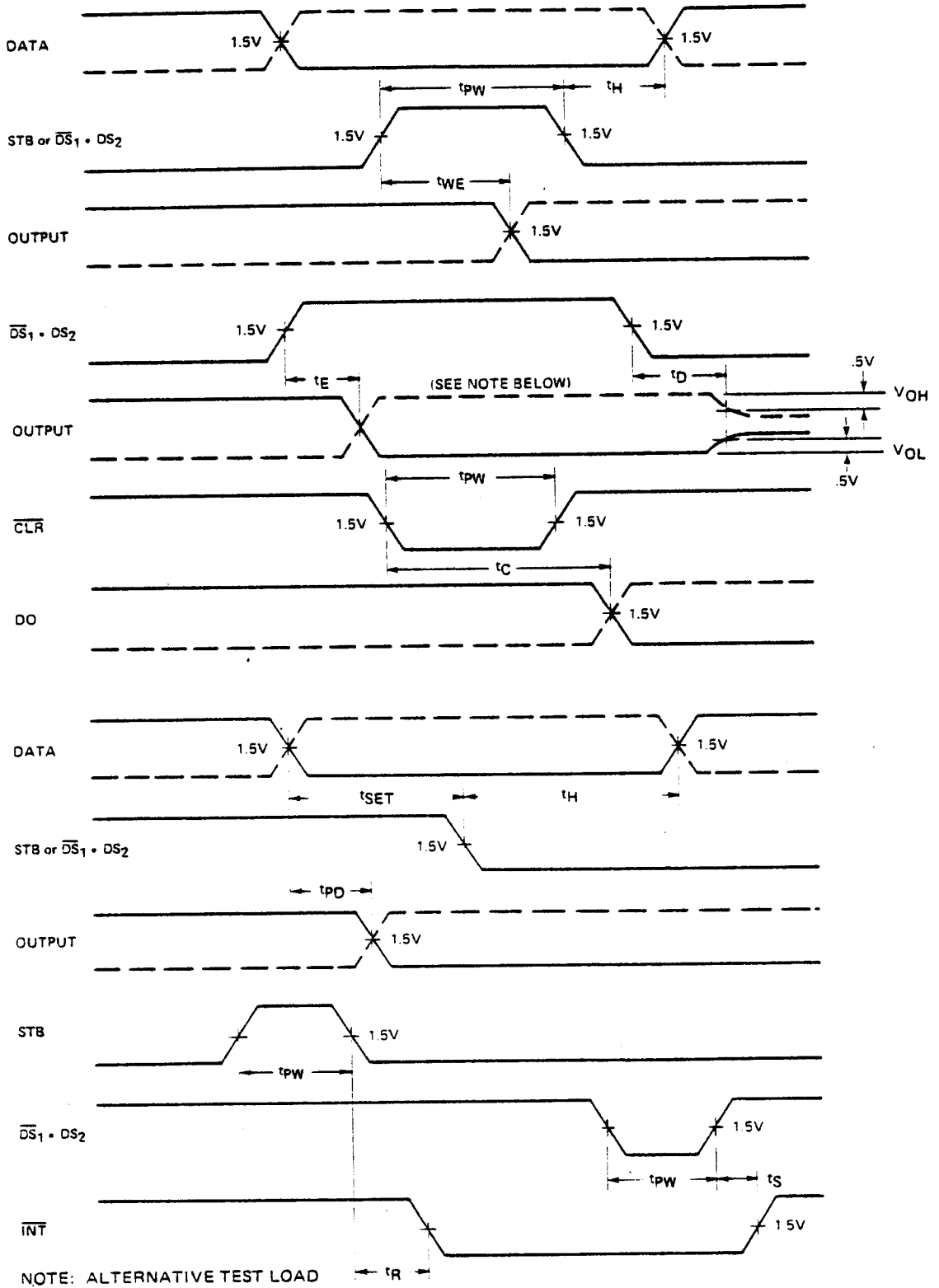
SCHOTTKY BIPOLAR 8212

Typical Characteristics



SCHOTTKY BIPOLAR 8212

Timing Diagram



SCHOTTKY BIPOLAR 8212

A.C. Characteristics

$T_A = 0^\circ\text{C to } +75^\circ\text{C}$ $V_{CC} = +5\text{V} \pm 5\%$

Symbol	Parameter	Limits			Unit	Test Conditions
		Min.	Typ.	Max.		
t_{pw}	Pulse Width	30			ns	
t_{od}	Data To Output Delay			30	ns	
t_{we}	Write Enable To Output Delay			40	ns	
t_{st}	Data Setup Time	15			ns	
t_h	Data Hold Time	20			ns	
t_r	Reset To Output Delay			40	ns	
t_s	Set To Output Delay			30	ns	
t_e	Output Enable/Disable Time			45	ns	
t_c	Clear To Output Delay			55	ns	

CAPACITANCE* $F = 1\text{ MHz}$ $V_{BIAS} = 2.5\text{ V}$ $V_{CC} = +5\text{ V}$ $T_A = 25^\circ\text{C}$

Symbol	Test	LIMITS	
		Typ.	Max.
C_{IN}	DS_1 , MD Input Capacitance	9 pF	12 pF
C_{IN}	DS_2 , CK, ACK, DI_1 - DI_3 Input Capacitance	5 pF	9 pF
C_{OUT}	DO_1 - DO_3 Output Capacitance	8 pF	12 pF

*This parameter is sampled and not 100% tested.

Switching Characteristics

CONDITIONS OF TEST

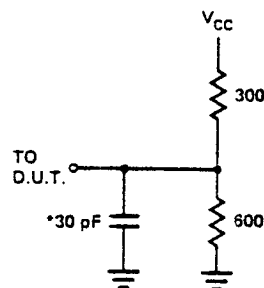
Input Pulse Amplitude = 2.5 V

Input Rise and Fall Times 5 ns

Between 1V and 2V Measurements made at 1.5V with 15 mA & 30 pF Test Load

TEST LOAD

15 mA & 30 pF



* INCLUDING JIG & PROBE CAPACITANCE

4 BIT PARALLEL BIDIRECTIONAL BUS DRIVER

- Data Bus Buffer Driver for 8080 CPU
- Low Input Load Current — .25 mA Maximum
- High Output Drive Capability for Driving System Data Bus
- 3.65V Output High Voltage for Direct Interface to 8080 CPU
- Three State Outputs
- Reduces System Package Count

The 8216/8226 is a 4-bit bi-directional bus driver/receiver.

All inputs are low power TTL compatible. For driving MOS, the DO outputs provide a high 3.65V V_{OH} , and for high capacitance terminated bus structures, the DB outputs provide a high 50mA I_{OL} capability.

A non-inverting (8216) and an inverting (8226) are available to meet a wide variety of applications for buffering in micro-computer systems.

